With us you are Number One







Hosted by GREY COLLEGE SECONDARY





22 – 24 JULY 2016



#### 2016 ENGEN KNOCK-OUT CHALLENGE FIXTURES

GROUP 1: VIRGINIA SPORTS ACADEMY, TSOSELETSO, NAVALSIG, HTS LOUIS BOTHA.

**GROUP 2:** BLOEM CELTIC, DR. REGINALD CINGO, ROYAL STARS FC, HODISA.

**GROUP 3:** BREBNER, THOTAGAUTA, THABA NCHU FC, ACTION SPAR.

**GROUP 4:** GREY COLLEGE, ROO STARS FC, VULAMASANGO, JUNIOR MASTERS FC.

### DAY - FRIDAY 22/07/2016

#### **ROUND ROBIN - ROUND**

TIMAT			
TIME	FIELD 2		
09:00 – 10:00	DR CINGO VS BLOEM CELTIC		
TIME	FIELD 4		
09:00 - 10:00	ROYAL STARS VS HODISA		
TIME	FIELD 2		
10:15 – 11:15	BREBNER VS THOTAGAUTA		
TIME	FIELD 4		
10:15 – 11:15	THABA NCHU FC VS ACTION SPAR		
ROUND ROBIN - ROUND 2    FIELD 1  TIME  FIELD 2			
TIME	FIELD 2		
11:30 – 12:30	BLOEM CELTIC VS ROYAL STARS		
TIME	FIELD 4		
11:30 – 12:30	DR CINGO VS HODISA		
LIFE SKILLS PROGRAMME 12:45-13:10			
OPENING CEREMONY STARTS 13: 25 - 14:00 (GREY PAVILION)			
MATCHES TO RESUME			
TIME	FIELD 2		
14:30 – 15:30	GREY VS VULAMASANGO		
TIME	FIELD 4		
14:30 – 15:30	ROO STARS FC VS JUNIOR MASTERS		
DAY 2 - SATURDAY 23/07/2016			
ROUND ROBIN - ROUND 3			
TIME	FIELD 2		
08:00 - 09:00	VIRGINA S.A. VS HTS		
TIME	FIELD 4		
08:00 - 09:00	TSOSELETSO VS NAVALSIG		
TIME	FIELD 2		
09:15 – 10:15	GREY VS JUNIOR MASTERS		
TIME	FIELD 4		
09:15 – 10:15	ROO STARS FC VS VULAMASANGO		
	TIME      09:00 - 10:00      TIME      10:15 - 11:15      TIME      10:15 - 11:15      ND ROBIN - ROUN      TIME      11:30 - 12:30      TIME      11:30 - 12:30      S PROGRAMME 1      STARTS 13: 25 - 1      TIME      14:30 - 15:30      TIME      14:30 - 15:30      SATURDAY 23/0      ND ROBIN - ROUN      TIME      08:00 - 09:00      TIME      08:00 - 09:00      TIME      08:00 - 09:00      TIME      09:15 - 10:15      TIME		

POSITIONAL PLAY – OFFS			
FIELD 1	TIME	FIELD 2	
[G] 3 <sup>RD</sup> IN GROUP 3 VS 4 <sup>TH</sup> IN GROUP 4	11:00 – 12:00	[H] 3 <sup>RD</sup> IN GROUP 4 VS 4 <sup>TH</sup> IN GROUP 3	
FIELD 3	TIME	FIELD 4	
[E] 3 <sup>RD</sup> IN GROUP 1 VS 4 <sup>TH</sup> IN GROUP 2	11:00 – 12:00	<b>[F]</b> 3R <sup>D</sup> IN GROUP 2 VS 4 <sup>TH</sup> IN GROUP 1	
CHALLENGE ¼ FINALS			
FIELD 1	TIME	FIELD 2	
[C] 1 <sup>ST</sup> IN GROUP 3 VS 2 <sup>ND</sup> IN GROUP 4	12:30 - 13:30	<b>[D]</b> 1 <sup>ST</sup> IN GROUP 4 VS 2 <sup>ND</sup> IN GROUP 3	
FIELD 3	TIME	FIELD 4	
[A] 1 <sup>ST</sup> IN GROUP 1 VS 2 <sup>ND</sup> IN GROUP 2	12:30 - 13:30	[ <b>B]</b> 1 <sup>ST</sup> IN GROUP 2 VS 2 <sup>ND</sup> IN GROUP 1	
POSITIONAL PLAY – OFFS TO RESUME			
FIELD 1	TIME	FIELD 2	
[O] LOSER E VS LOSER G	13:45 – 14:45	[P] LOSER F VS LOSER H	
FIELD 1	TIME	FIELD 2	
[M] LOSER A VS LOSER C	15:00 – 16:00	[K] WINNER E VS WINNER G	
FIELD 3	TIME	FIELD 4	
[N] LOSER B VS LOSER D	15:00 – 16:00	[L] WINNER F VS WINNER H	
DA	AY 3 SUNDAY 24	/07/2016	
C	HALLENGE SEMI-	FINALS	
FIELD 1	TIME	FIELD 2	
[I] WINNER A VS WINNER C	09:00 - 10:00	[J] WINNER B VS WINNER D	
PLAY – OFFS CONTINUE			
FIELD 1	TIME	FIELD 2	
5/6	POSITIONS	7/8	
WINNER <b>M</b> VS WINNER <b>N</b>	10:15 – 11:15	LOSER M VS LOSER N	
FIELD 3	TIME	FIELD 4	
13/14	POSITIONS	15/16	
WINNER O VS WINNER P	10:15 – 11:15	LOSER O VS LOSER P	
PLAY – OFFS CONTINUE			
FIELD 1	TIME	FIELD 2	
3/4	POSITIONS	9/10	
LOSER I VS LOSER J	11:30 – 12:30	WINNER K VS WINNER L	
FIELD 3	TIME		
11/12	POSITIONS		
LOSER K VS LOSER L	11:30 – 12:30		
FINAL CHALLENGE SECTION!			
FIELD 1	TIME		
WINNER I VS WINNER J	13:15 – 14:15		

### AWARDS CEREMONY – DIRECTLY AFTER FINAL MATCH

## **ENGEN KNOCKOUT CHALLENGE 2016 FORMAT AND RULES**

Engen Knockout Challenge is a regional tournament which takes place in five provinces in South Africa at the following venues: Durban, Port Elizabeth, Bloemfontein, Johannesburg and Cape Town.

#### 1. GENERAL RULES

- No team may participate in more than ONE regional Engen Knockout Challenge.
- Players must be under 17 at the time of the tournament, born on or after 1
  January 1999.
- The first round of each tournament is played on a Round Robin basis.
- Duration of Matches: All matches consist of two halves of 25 minutes each (NO EXTRA TIME).
- Each team in a group will play each other to determine the top two teams of the group in a Round Robin format.
- The teams finishing first and second in their respective groups will contest the Engen Knock-out Challenge ¼ finals stage.
- ✤ The 3<sup>d</sup> and 4<sup>th</sup> placed teams in each group will compete for **POSITIONS 9-16**.
- After the initial Round Robin phase, teams are required to play according to the programme. These matches include all **play-offs**, as determined by the programme.
- In the event of a draw at full time, the play-off matches will proceed straight to penalty shoot-out as per FIFA guidelines.
- Final standings, from 1-16 will be determined by the play-offs and Challenge Cup final
- In the event that teams are tied, in overall points, in their Round Robin pool matches, the following procedure will be followed:
  - BEST GOAL DIFFERENCE
  - HIGHEST NUMBER OF GOALS SCORED
  - > HEAD TO HEAD RESULT
  - > COIN TOSS

- Teams arriving late for their matches will be charged with misconduct. Where a club is found guilty of this offence, its opponents in the said match shall receive a "walk-over" {a 2-0 win} unless the Disciplinary Committee is satisfied that another sentence would be more appropriate under the circumstance.
- Referees will be vigilant with regards to the following:
  - 1. Foul and abusive language.
  - 2. Shirt pulling.
  - 3. Tackles from behind and violent conduct.
  - 4. Diving to gain unfair advantage.
  - 5. Pushing and shoving without an attempt to play the ball.
- FIFA Rules will apply.
- Team officials must please indicate from which end the player will enter the field and draw the attention of the assistant referee in order to make a change.
- Players *must be a member* of the school/club they represent.
- Coaches must ensure that they limit their teams to the same 18 players as per the official team lists.
- ✤ No team will take the field if their team list is not presented during registration.
- An official team list must be handed in to the match official or technical assistant 5 minutes prior to kick-off.
- Teams must be punctual, as delays in kick-off times cannot be afforded. To be at the venue 60 minutes before kick-off.

#### 2. REGISTRATION OF PLAYERS AND TEAMS

- Registration of players will be verified following submission of one or more of the following:
  - Bar-coded South African ID documents,
  - Passports,
  - SAFA Registration cards,
  - In case of a player who has not yet turned 16 an arrangement will be made with the organisers once the player has been identified. He may then be allowed to present a <u>certified</u>, <u>laminated</u> copy of the his birth certificate AND

a recent colour photo, provided the player is not 16 years of age (**ONLY applies to the Bloemfontein event)**,

- If a player is turning 17 (in 2016) he must have a Barcoded South African ID document, or Passport and SAFA registration card.
- Official letter from the school signed by the school principal verifying the participant's EMIS number or SASFA number.
- Red card / player sent off by the referee = automatically suspended from participation for the next (one) game.
- Red card / ordered off for the second time = automatically suspended from participation or from the confines of the field of play, including technical area, for the remainder of the tournament.
- Two cautions / yellow cards = automatically suspended from participation for the next (one) game.
- It is in the interest of the festival that coaches assist in the spirit and discipline of the tournament. Coaches must, therefore, inform the technical staff as to the name and number of a red-carded player.
- There will be **no injury time**. All injuries, except for head injuries, will be treated outside the field of play.
- Celebrations must occur within the confines of the field of play and not be overly excessive – the Disciplinary Committee reserves the right to reprimand players.
- Coaches are requested to have an alternative soccer strip available, if colour clashes occur. Bibs will not be provided.
- Players MUST retain their jersey numbers throughout the tournament; unless approved by the Convenor of Selectors.
- Only players registered through the official registration procedure will be eligible to play in the tournament. Under no circumstances will unregistered players be permitted to replace injured players during the tournament.
- Teams contravening any of the above rules will be penalized.
- Any defaulting club will:
  - 1. Immediately return all sponsored apparel and merchandise to the Host Club.
  - 2. Be immediately disqualified from the tournament.

3. Be suspended from tournament participation for the following two years.

#### Registration of Teams will be only accepted on receipt:

- A signed copy of the Team Code of Conduct [Refer Annexure A: Team Code of Conduct]
- 2. Proof of banking details, in the name of the team participating.
- 3. Documentation as set out above.
- Only players registered through the official registration procedure will be eligible to play in the tournament. Under no circumstances will unregistered players be permitted to replace injured or absent players during the course of the tournament.

#### 3. DISCIPLINE

- A disciplinary committee consisting on three members, with a minimum of one to be independent from any club participating in tournament, will deal with disciplinary issues.
- The disciplinary committee will enforce Code of Conduct detailed in Annexure
  A, and Penalties thereof detailed in Annexure B.
- Specific attention to be paid to teams who do not fulfil fixtures in tournament proper and age cheating.

## 1.4 Annexures

# **1.4.1 ANNEXURE A: CODE OF CONDUCT**

# [Code of Conduct [to be placed on official Host Club/Club Letterhead and signed by all participating teams]

[PARTICIPATING CLUB] warrants and undertakes, that it shall ensure that its players, officials and management shall at all times during the tournament, unless authorised by ENGEN and / or the host club / club in writing to do otherwise:

- 1. conduct themselves in a professional manner in all appearances and/or engagements relating to the tournament;
- 2. not engage in any activity in any capacity whatsoever, which is not consistent with portraying a "wholesome image". In this regard a "wholesome image" shall mean, *inter alia*:
- 2.1 an image typifying ENGEN Brand values, being honesty, integrity, and team work, fairness & friendliness;
- 2.2 no imbibing or use of any illegal substances;
- 2.3 no participation or association with any illegal, unlawful or immoral activities;
- 2.4 no utilisation of any inappropriate or offensive language; and
- 2.5 the promotion of a clean, healthy and law-abiding lifestyle.
- 3. not engage in any comment about controversial political issues or in any comment about, criticism of or any slander whatsoever of ENGEN or the Host Club / Club
- 4. fulfil ALL fixtures presented to them both in qualifying and tournament proper.
- 5. Field players who are eligible to play in the event. Born on or after 1 January 1997, and are registered with SAFA (club) or SASFA (school).
- 6. [PARTICIPATING CLUB] acknowledges and understands that any breach of the provisions contained herein by tournament teams, officials or management of [PARTICIPATING CLUBS], shall constitute a material breach of this Agreement and shall entitle ENGEN and the Host Club / Club to exercise any and/or all legal rights afforded to it including but not limited to suing [PARTICIPATING CLUB] for any damages resulting from such breach.

## **1.4.2. ANNEXURE B: PENALTIES**

Determined by the Disciplinary Committee, any club or school that defaults against the Code of Conduct detailed in Annexure A, will:

- 1. immediately return all sponsored apparel and merchandise to the Host Club
- 2. be immediately disqualified from the tournament
- 3. be suspended from tournament participation for up to two consecutive years.

TOURNAMENT DIRECTOR LUDWIG KOEKEMOER